



55+ BC Games

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Ice Hockey

Revised November 2016

1. **Age Categories:**
 - (a) Men 55 + Goalies 55+
 - (b) Men 60 + Goalies 55+
 - (c) Men 65 + Goalies 60 +
 - (d) Men 70 + Goalies 60 +
 - (e) Men 75+ Goalies 60+**

2. **Events:**

Team event only – a three-day Round Robin tournament will take place on Wednesday, Thursday and Friday. On Saturday, there will be Medal Games. If it becomes necessary, games may be scheduled on Tuesday in an attempt to eliminate the possibility of having to play two games in one day (see Rule 3 (d) below).

3. **Participation:**
 - (a) There shall be a maximum of six teams per Zone. If an age category is not filled, it can be replaced with another team from an older age category, to no more than two teams in any age category per zone.
 - (b) Each team must register a minimum of 11 and a maximum of 17 players, including a maximum of 2 goaltenders. Teams may also nominate a non-playing coach and/or manager.
 - (c) Before the start of a game, the sports chair (or designate) must check each player for a designated wrist band.
 - (d) Teams will be guaranteed a minimum of three games. Teams may have to play four games (See 4(a) iii) and this will be dependent on the number of teams entered in each age category. Every attempt will be made to eliminate the possibility of playing two games in one day. If there is no alternative but to schedule two games in one day for a team, the games will be scheduled on the first and last draws of the day with the third game not being scheduled until the afternoon of the next day. A team could also play early one day, and early and late the following day. These options allow the maximum amount of resting time between games.

4. **Competition:**

The Round Robin draw and Games Schedule must be completed before Accreditation day. Some teams may be required to play on Tuesday. They will be notified beforehand. Each Participant will have a Games Schedule in the Accreditation package.

 - (a) Tournament Make-up for each age category.
 - i) If five, six or seven teams enter the competition, the tournament will be a Modified Round Robin format based on a random draw. The top two teams will playoff for Gold and Silver and the 3rd and 4th teams will playoff for Bronze.

- ii) If more than seven teams enter the competition, there will be two divisions, A and B. For the first year of competition in which there are two divisions, the teams will be selected by a draw. Each division will play a complete Round Robin. The top team from each division will playoff for Gold and Silver, and the second place teams will playoff for Bronze.
 - iii) If a team has to play four games, one game will be eliminated from their record before determining their final standing in the Round Robin. That team will have tickets with the number of each of their games printed on them. These tickets will be placed in a hat with one drawn out by an impartial individual. That game will be eliminated from their record.
 - iv) There will be no overtime for Round Robin Games. Overtime and Shootout procedures (for Medal Games only) will be per CARHA Rules under "Scoring and Tiebreakers". See the paragraph for Ties in Semi Final and Final Games.
 - v) Teams shall receive two points for a win, one point for a tie and zero points for a loss. Only three games are used, see 4.(a) iii above. In the event of a tie on points after the Round Robin has been completed the placement for Medal Games will be decided in the following order using only the three games used to determine Round Robin Standing.
 - 1) Most wins, then,
 - 2) If necessary, winner of the game between tied teams, then,
 - 3) If necessary, most goals for, to a maximum of 7 per game, then,
 - 4) If necessary, least goals against, to a maximum of 7 per game, then,
 - 5) If necessary, least penalized team (total minutes).
 If the tie still remains, then there shall be a coin toss to determine placements.
- (b) Playing Rules
- i) A game shall consist of a five-minute warm-up period and two 20-minute stop time periods. If time is available, a dry scrape or flood of the ice will occur between the 1st and 2nd periods. There will be a five minute break between periods, and a five minute break before any overtime. Referees are responsible to keep the tournament on schedule, and may have to reduce the length of these rest breaks.
 - ii) All equipment worn by players must be CSA Approved and goaltenders must adhere to the CARHA Goaltender Facemask Rule.
 - iii) Players must wear visible numbers, a minimum of four inches in height, on their uniforms with no two identical numbers on the team.
 - iv) There will be no body-checking, boarding or slap shots allowed.
 - v) All referees shall be at least certified Level 2 by the BC Amateur Hockey Association.
 - vi) Teams will not change ends between periods or for overtime.
 - vii) Teams having one goalkeeper must accept a goalkeeper assigned or approved by the Host Society in the event of an injury, sickness, or suspension to the original goalkeeper.
 - viii) Article 65 (a) CARHA Official Rule Book will be used for icing procedures. The red line will divide the ice for icing procedure.

5. Official Ice Hockey Rules:

CARHA rules will be used without any alterations, unless superseded by these BCSGS Rules.

6. Medals:

Gold, Silver and Bronze medals shall be awarded to all players, coaches and managers on the top three teams in each division.

7. Zone Playoffs:

Zone playoffs may be necessary due to the limited number of teams a zone can send to the Games.

Ice Hockey Rule Books may be obtained from:

Canadian Adult Recreational Hockey Association

103 – 720 Belfast Road

Ottawa, ON K1G 0Z5

Tel: 1-613- 244-1989

Toll Free: 1-800-267-1854

Fax: 1-613-244-0451

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